

Anders Englöf Ytterström

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Skills

Programming languages	HTML, CSS (Sass), Python, JavaScript (TypeScript), Elixir, Rust, PHP
Development process	CI/CD, Automated testing, Mentoring, Mob programming, Pair programming
Web Backend Frameworks	Django, Flask, Bottle, Tornado, Phoenix (LiveView), Express, Remix, Next.js
Web Frontend	React, Redux, Vue, Svelte, Lit, OOCSS, BEM, Living styleguides
Data visualization	Vega, Altair, Vega-Lite, Advanced SVG
Build systems	Webpack, Parcel, esbuild
Content management	Wordpress, Joomla, Directus
Web Backend testing	pytest, Jest, Selenium, Playwright, Puppeteer, WebDriverIO, Web Test Runner
Web Frontend testing	Lighthouse, Axe, WebAIM, VoiceOver, Voice Assistant, NVDA, Cypress
Deployment	AWS, Docker, Podman, Kubernetes, OpenShift, Ansible, Terraform, Azure DevOps, Render
Distribution	Nameko, RabbitMQ, Celery
Observability	Grafana, OpenTelemetry, Kibana, Prometheus
Databases	MySQL, Postgres, Elasticsearch (Opensearch), GraphQL, Influx, Timescale, MSSQL
Version control	Git, Subversion
Operating systems	Mac OS, RHEL, SLE, Debian, Ubuntu server, Arch linux, Alpine, OpenSUSE, Windows
Other skills	Inclusive communication, Accessibility compliance, Technical writing
Languages	Swedish (native), English (fluent)

Anders Englöf Ytterström, Web Developer and Linux enthusiast with 20 years of passion. I strive to constantly come up with new ways of improving both products and processes for all participants in projects I am part of.

I prefer my coffee black, just like my metal.

I also aim to be a roadie, not a rockstar, as well as defending boring tech.

Experience

Swedish Transport Administration (Trafikverket), Government agency
SYSTEMS TECHNICIAN

Borlänge, Sweden
Aug 2025–now

- Linux server administration.
- Container orchestration.
- Service monitoring and observability.
- Shell scripts, Ansible, Grafana, OpenTelemetry, RHEL, Ubuntu Server, OpenShift.

PlaymakerAI, Data analytics SaaS
FULL STACK ENGINEER

Remote position
Nov 2023–Aug 2025

- Part of a team consisting of Data scientists and Machine learning experts.
- DevOps, Backend programming, Frontend engineering.
- Python, NumPy, Pandas, Scikit-learn, React, MaterialUI

Stratsys, Process management platform (SaaS)
SENIOR FRONTEND ARCHITECT

Remote position
Mar 2022–Oct 2023

- Part of a team consisting of Frontend architects and UX designers.
- Responsible for the design system, frontend DX and Microfrontend toolchain and architecture.
- Writing Web components with full ARIA compability, according to the spec.
- QA and manual testing with screen readers (NVDA, VoiceOver).

Iteam, Technical Innovation agency
FULL STACK DEVELOPER

Remote position
Sep 2021–Mar 2022

- All source code are released by a FOSS license.
- Backend programming in Node.js, TypeScript, Express and Next.js.
- Frontend development in React, Jotai, Formik, Styleguidist and Figma.
- Code labs and skill sharing.

Kundo, Customer service company (SaaS)
FULL STACK DEVELOPER

Stockholm, Sweden
Mar 2017–Sep 2021

- T-shaped frontend developer focusing on WCAG 2.0 AA, design and mentoring.
- Roles besides development: Team Lead, Tech Lead and Security administrator (briefly).
- Backend programming in Django and Phoenix, with RabbitMQ as broker/RPC and Celery as job queue.

Adeprimo, Digital Fullservice agency
SYSTEMS DEVELOPER

Östersund, Sweden
Oct 2007–Feb 2017

- T-shaped Systems developer focusing on frontend and backend web development. Fields: Media, Destination, Tourism.
- High demand on customer experience and context switching.
- Distributed, remote-first teams with members located in Vaasa (Finland), Örebro (Sweden) and Östersund (Sweden).
- Consulting for startups based in Östersund and Åre, Sweden.
- Polopoly, Python, PHP, Sass, jQuery, Wordpress, SilverStripe, .NET.

Pierce, Ecommerce (Motocross, MC and Snowmobile accessories)
Web developer

Åre, Sweden
Mar–Jul 2015

- Development and maintainence for 24mx.se, XLMoto.se och sledstore.se.
- .NET, C#, Azure.

Västsvensk tidningsdistribution (VTD), Distribution
Newspaper carrier

Alingsås, Sweden
Jul–Aug 2007

- Temporary summer position. Delivering Göteborgs-Posten to 300 households by foot. It rained every night.

Moment Marketing, Startup
Web designer

Stockholm, Sweden
Sep 2006–Apr 2007

- Frontend development assistance. Employment by the hour

Education

Media and Communication Science, Mid Sweden University	<i>Sundsvall, Sweden</i>
Degree of BACHELOR of ARTS (INCOMPLETE)	<i>2004–2007</i>
Web design, Computer science, Computer engineering, Programming (Java, C)	

Staffanskolan secondary school	<i>Söderhamn, Sweden</i>
STUDENT degree	<i>2001–2004</i>
Media programme, vocational, media production, graphical communication	

Courses, Conferences & Certifications

- ElixirConf EU, Warshawa (2020, postponed due to the Coronavirus pandemic)
- Att leda utan att vara chef, Företagsakademin (2019)
- Modern React with Redux, Udemy (2017)
- Ethical Programming from Scratch, Udemy (2018)
- Android Developer Nanodegree, Udacity (2017)
- PyConf, Stockholm (2017)
- Nordic.JS, Stockholm (2014)
- TiConf, Amsterdam (2014)
- FFConf, Brighton (2012)
- DevSum, Stockholm (2012)
- Certified Scrum Master Course, Crisp AB (2010)

Projects

OneUX Component library

SENIOR FRONTEND ARCHITECT, STRATSYS2022-2023

SEO-friendly embed of knowledgebase

FULL STACK DEVELOPER, KUNDOMar 2020–Mar 2021

Accessibility Statement

FULL STACK DEVELOPER, KUNDOSep–Dec 2019

Kubernetes migration

FULL STACK DEVELOPER, KUNDOJan 2019–Dec 2020

Facebook Opengraph client

FULL STACK DEVELOPER, KUNDOSep 2017–Mar 2019

Security & GDPR accountable

FULL STACK DEVELOPER, KUNDOSep 2017–Feb 2019

Engcon pricelist

INTERFACE DEVELOPER, CONSULTANTNov 2016–Feb 2017

Wide Ideas

FULL STACK DEVELOPER, CONSULTANTAug 2011–Feb 2017

Östersundstidningar redesign

INTERFACE DEVELOPERMar–May 2011

Mktwebb

INTERFACE DEVELOPEROct 2007–Aug 2009

Personal Projects

Advent of code

Every December since 2016, I challenge myself (and sometimes other colleagues) to solve AOC puzzles in a programming language of my choice.

Tajm.me

As a consultant, time tracking is a crucial part of every day work, and using bad time tracking software sucks. For 5 years, I scratched my own itch. Django, DRF and Web standards at its core. Several experimental client side solutions built with D3, React, Vue, Android, iOS and GTK+. (Archived, 2012–2017)

Baslyft, bärs & burgare

My first Progressive Web App, with support to work fully offline once installed on a device. It's a simple app for logging reps, sets and PB's in the gym, with some nice tools built-in: 1RM calculator and KG-LBS converter. Touch-oriented design patterns, React, Redux, localStorage, ServiceWorker and other nifty Web API:s. (On hold, Sep 2019–)

Brütal Legend

A site to track progress of owning vinyl copies os songs licensed in an epic video game. Occasionally used as a real-world example to teach TypeScript, React and Redux concepts to colleagues. (On hold)

Tolk

Web-based launcher/prompt for all things wanted. Written in Elixir and Phoenix LiveView. (In progress)

Smed

A pluggable static site generator, inspired by Metalsmith. It built this page. (In progress)